

TITLE1**AH-B13A-BE
TITLE2**VAX/VMS V4.0
FICHENUMBER**1

AAAAAAA	CCCCCCCCCCCC	CCCCCCCCCCCC
AAAAAAA	CCCCCCCCCCCC	CCCCCCCCCCCC
AAAAAAA	CCCCCCCCCCCC	CCCCCCCCCCCC
AAA	AAA CCC	CCC
AAA	CCCCCCCCCCCC	CCCCCCCCCCCC
AAA	CCCCCCCCCCCC	CCCCCCCCCCCC
AAA	CCCCCCCCCCCC	CCCCCCCCCCCC

****FILE**ID**SYMBOLS**

The image is a piece of ASCII art composed of black characters on a white background. It features several distinct clusters of characters. In the top half, there are large groups of 'S' characters forming a zigzag pattern, and clusters of 'M', 'B', 'O', and 'L' characters. The bottom half contains a series of vertical bars and a more scattered arrangement of 'S' characters. The overall effect is a geometric and abstract design.

1 0001 0 MODULE symbols (IDENT = 'V04-000') =
2 0002 1 BEGIN
3 0003 1 |*****
4 0004 1 |*****
5 0005 1 |*****
6 0006 1 |*****
7 0007 1 |* COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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23 0023 1 |* SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
24 0024 1 |*
25 0025 1 |*
26 0026 1 |*
27 0027 1 |*
28 0028 1 |*
29 0029 1 |++
30 0030 1 |* FACILITY: Command language editor
31 0031 1 |*
32 0032 1 |* ABSTRACT:
33 0033 1 |*
34 0034 1 |* This facility is used to enhance the command language
35 0035 1 |* and allow user-written commands to be available in the
36 0036 1 |* language.
37 0037 1 |*
38 0038 1 |* ENVIRONMENT:
39 0039 1 |*
40 0040 1 |* VAX/VMS operating system. unprivileged user mode.
41 0041 1 |*
42 0042 1 |* AUTHOR: Tim Halvorsen, Feb 1980
43 0043 1 |*
44 0044 1 |* Modified by:
45 0045 1 |*
46 0046 1 |* V03-001 DAS0001 David Solomon 03-Jul-1984
47 0047 1 |* Return success if trying to add a duplicate symbol (SPR 55578).
48 0048 1 |*
49 0049 1 |* V002 DWT0006 David W. Thiel 10-Dec-1981
50 0050 1 |* Fix find_record to fail if asked for (n+1)st record.
51 0051 1 |*
52 0052 1 |* V001 TMH0001 Tim Halvorsen 28-Mar-1981
53 0053 1 |* Clear upper word of descriptor passed to scan_symbols
54 0054 1 |* action routine, in case it uses the entire longword as
55 0055 1 |* the length rather than the lower word.
56 0056 1 |*
57 0057 1 |--

```
58      0058 1
59      0059 1 | Include files
60      0060 1
61      0061 1
62      0062 1 LIBRARY 'SYSSLIBRARY:STARLET'; ! VAX/VMS common definitions
63      0063 1
64      0064 1 ** REQUIRE 'SRC$:CLEDEF'; ! Utility definitions
65      0065 1 ---
66      0066 1
67      0067 1 | Require file for all modules in the command language editor
68      0068 1
69      0069 1 IDENT V02-001
70      0070 1 ---
71      0071 1
72      0072 1
73      0073 1
74      0074 1 *****
75      0075 1 *
76      0076 1 * COPYRIGHT (c) 1978, 1980, 1982 BY
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93      0093 1 *
94      0094 1 *
95      0095 1 *****
96      0096 1
97      0097 1
98      0098 1 ++
99      0099 1 | FACILITY: Command language editor
100     0100 1
101     0101 1 | ABSTRACT:
102     0102 1
103     0103 1 | This is the common require file for all modules in the
104     0104 1 | command language editor.
105     0105 1
106     0106 1 | ENVIRONMENT:
107     0107 1
108     0108 1 | VAX/VMS operating system, unprivileged user mode utility,
109     0109 1 | operates at non-AST level.
110     0110 1
111     0111 1 | AUTHOR: Tim Halvorsen, Feb 1980
112     0112 1
113     0113 1 | MODIFIED BY:
114     0114 1
```

SYMBOLS
V04-000

H 5
15-Sep-1984 23:52:01 VAX-11 Bliss-32 v4.0-742
14-Sep-1984 11:52:07 DISK\$VMSMASTER:[ACC.SRC]SYMBOLS.B32;1 Page (1)

: 115 0115 | |
: 116 0116 | |----
: 117 0117 | |----

V02-001 BLS0089 Benn Schreiber
Add badvalue shared message

16-Oct-1981

119 0118 1
120 0119 1
121 0120 1 Define commonly used BLISS definitions
122 0121 1
123 0122 1
124 0123 1 ** REQUIRE 'LIB\$:UTILDEF'; ! Commonly used BLISS definitions
125 0124 1 ---
126 0125 1
127 0126 1 Commonly used definitions for VMS modules written in BLISS
128 0127 1
129 0128 1 Version 'V03-000'
130 0129 1
131 0130 1 *****
132 0131 1 *
133 0132 1 * COPYRIGHT (c) 1978, 1980, 1982 BY
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148 0147 1 * DIGITAL ASSUMES NO RESPONSIBILITY FOR THE USE OR RELIABILITY OF ITS
149 0148 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
150 0149 1 *
151 0150 1 *
152 0151 1 *****
153 0152 1
154 0153 1 ++
155 0154 1 ABSTRACT:
156 0155 1 This is the common require file for any module written
157 0156 1 in BLISS
158 0157 1
159 0158 1
160 0159 1 ENVIRONMENT:
161 0160 1
162 0161 1 VAX/VMS operating system.
163 0162 1
164 0163 1 AUTHOR: Tim Halvorsen, Feb 1980
165 0164 1
166 0165 1 MODIFIED BY:
167 0166 1
168 0167 1 ---

```
170      0168 1 !  
171      0169 1 ! Equated symbols  
172      0170 1 !  
173      0171 1 !  
174      0172 1 LITERAL  
175      0173 1   true    = 1,          ! boolean true  
176      0174 1   false   = 0,          ! boolean false  
177      0175 1   ok      = 1,          ! success return code  
178      0176 1   error   = 2,          ! error return code  
179      0177 1   quad    = 8;          ! quadword allocation definition  
180      0178 1 !  
181      0179 1 !  
182      0180 1 ! Define structure type for VMS structures  
183      0181 1 !  
184      0182 1 !  
185      0183 1 STRUCTURE  
186      0184 1   bblock [o, p, s, e; n] =  
187      0185 1     [n]  
188      0186 1     (bblock+o)<p,s,e>;  
189      0187 1 !  
190      0188 1 MACRO  
191      M 0189 1   descriptor [] =           ! Generate a static string descriptor  
192      M 0190 1     UPLIT (%CHARCOUNT (%STRING (%REMAINING)))  
193      M 0191 1     UPLIT BYTE (%STRING (%REMAINING))%;  
194      M 0192 1 !  
195      M 0193 1 MACRO  
196      M 0194 1   own_descriptor [] =           ! Generate the actual static string descriptor  
197      M 0195 1     BBLOCK [8] INITIAL(%CHARCOUNT(%STRING(%REMAINING)))  
198      M 0196 1     UPLIT BYTE (%STRING(%REMAINING))%;  
199      M 0197 1 !  
200      M 0198 1 MACRO  
201      M 0199 1   return if_error(command) =  
202      M 0200 1     BEGIN  
203      M 0201 1     LOCAL  
204      M 0202 1     status;  
205      M 0203 1  
206      M 0204 1     status = command;  
207      M 0205 1     IF NOT .status  
208      M 0206 1     THEN  
209      M 0207 1     RETURN .status;  
210      M 0208 1     END%;  
211      M 0209 1 !  
212      M 0210 1 MACRO  
213      M 0211 1   signal if_error(command) =  
214      M 0212 1     BEGIN  
215      M 0213 1     LOCAL  
216      M 0214 1     status;  
217      M 0215 1  
218      M 0216 1     status = command;  
219      M 0217 1     IF NOT .status  
220      M 0218 1     THEN  
221      M 0219 1     BEGIN  
222      M 0220 1     SIGNAL(.status);  
223      M 0221 1     RETURN .status;  
224      M 0222 1     END;  
225      M 0223 1  
226      M 0224 1     END%;
```

```
: 227      0225 1
: 228      0226 1 | Macro to implement a function (f) of the message severity level that
: 229      0227 1 | maps the various severity levels such that arithmetic comparisions of the
: 230      0228 1 | mapped values ( f(severity) ) yield a order of precedence that is
: 231      0229 1 | intuitively acceptable:
: 232      0230 1
: 233      0231 1
: 234      0232 1 |          ERROR NAME      OLDVAL      NEWVAL
: 235      0233 1
: 236      0234 1 |          F(SUCCESS)      1  -->  0
: 237      0235 1 |          F(INFORMATIONAL) 3  -->  2
: 238      0236 1 |          F(WARNING)      0  -->  3
: 239      0237 1 |          F(ERROR)        2  -->  5
: 240      0238 1 |          F(SEVERE_ERROR) 4  -->  7
: 241      0239 1
: 242      0240 1
: 243      0241 1 | MACRO
: 244      M 0242 1 |     severity level (status) =
: 245      M 0243 1 |     BEGIN
: 246      M 0244 1 |     LOCAL code: BBLOCK [LONG];
: 247      M 0245 1 |     code = status;
: 248      M 0246 1 |     .code [sts$v_severity] - (4 * .code [sts$v_success]) + 3
: 249      M 0247 1 |     END%;
: 250      M 0248 1
: 251      M 0249 1 | MACRO
: 252      M 0250 1 |     cli$external(prefix) =
: 253      M 0251 1 |     %IF %DECLARED(%QUOTE %QUOTE cli$prefix)
: 254      M 0252 1 |     %THEN UNDECLARE %QUOTE %QUOTE cli$prefix; %FI
: 255      M 0253 1 |     MACRO cli$prefix = prefix %QUOTE %;
: 256      M 0254 1 |     EXTERNAL LITERAL
: 257      M 0255 1 |     cli$external_loop(%REMAINING)%,
: 258      M 0256 1
: 259      M 0257 1 |     cli$external_loop[name] =
: 260      M 0258 1 |     %NAME(cli$prefix,name): UNSIGNED(8)%;
: 261      M 0259 1
: 262      M 0260 1 | MACRO
: 263      M 0261 1 |     Sexternal_literal(symbol) =
: 264      M 0262 1 |     BEGIN
: 265      M 0263 1 |     %IF NOT %DECLARED(symbol) %THEN EXTERNAL LITERAL symbol
: 266      M 0264 1 |     %IF %LENGTH GTR 1 %THEN : %REMAINING %FI; %FI
: 267      M 0265 1 |     symbol
: 268      M 0266 1 |     END%;
: 269      M 0267 1
: 270      M 0268 1 | MACRO
: 271      M 0269 1 |     $fab_dev(dev_bit) = ! Access FABSL_DEV bits of FAB block
: 272      M 0270 1 |     $BYTEOFFSET(fabsl_dev),
: 273      M 0271 1 |     $BITPOSITION(%NAME('dev$v_',dev_bit)),1,0%;
: 274      M 0272 1
: 275      M 0273 1
: 276      M 0274 1 | SSHR_MESSAGES - a macro which defines facility-specific message codes
: 277      M 0275 1 | which are based on the system-wide shared message codes.
: 278      M 0276 1
: 279      M 0277 1 | SSHR_MESSAGES( name, code, (msg,severity), ... )
: 280      M 0278 1
: 281      M 0279 1 | where:
: 282      M 0280 1 |     "name" is the name of the facility (e.g., COPY)
: 283      M 0281 1 |     "code" is the corresponding facility code (e.g., 103)
```

```
284      0282 1 | ;"msg" is the name of the shared message (e.g., BEGIN)
285      0283 1 | ;"severity" is the desired message severity (e.g., 1, 0, 2)
286      0284 1 |
287      0285 1 |
288      0286 1 MACRO
289      M 0287 1   $SHR MESSAGES( FACILITY_NAME, FACILITY_CODE ) =
290      M 0288 1     [CITERAL
291      M 0289 1       SHR$MSG_IDS( FACILITY_NAME, FACILITY_CODE, %REMAINING ); %,
292      M 0290 1
293      M 0291 1   SHR$MSG_IDS( FACILITY_NAME, FACILITY_CODE ) [ VALUE ] =
294      M 0292 1     SHR$MSG_CALC( FACILITY_NAME, FACILITY_CODE, %REMOVE(VALUE) ) %,
295      M 0293 1
296      M 0294 1   SHR$MSG_CALC( FACILITY_NAME, FACILITY_CODE, MSG_ID, SEVERITY ) =
297      M 0295 1     %NAME(FACILITY_NAME,'S',MSG_ID) = %NAME('SHRS_',MSG_ID) + FACILITY_CODE*65536 +
298      M 0296 1           %IF %DECLARED(%NAME('STSSK',SEVERITY))
299      M 0297 1             %THEN %NAME('STSSK',SEVERITY)
300      M 0298 1           %ELSE SEVERITY %FI-%;
```

302 0299 1
303 0300 1 !** REQUIRE 'LIBS:CLIDEF.B32'; ! CLI command table definitions
304 0301 1
305 0302 1 Command language interpreter command table structures
306 0303 1
307 0304 1 IDENT V03-003
308 0305 1
309 0306 1
310 0307 1
311 0308 1
312 0309 1
313 0310 1
314 0311 1
315 0312 1
316 0313 1
317 0314 1
318 0315 1
319 0316 1
320 0317 1
321 0318 1
322 0319 1
323 0320 1
324 0321 1
325 0322 1
326 0323 1
327 0324 1
328 0325 1
329 0326 1
330 0327 1
331 0328 1
332 0329 1
333 0330 1
334 0331 1
335 0332 1
336 0333 1 ++
337 0334 1 FACILITY: DCL & MCR Command language interpreters
338 0335 1
339 0336 1 ABSTRACT:
340 0337 1 These are the command table structure definitions
341 0338 1 which describe the generic command table format used
342 0339 1 by the DCL and MCR command interpreters.
343 0340 1
344 0341 1 ENVIRONMENT:
345 0342 1
346 0343 1
347 0344 1
348 0345 1
349 0346 1
350 0347 1
351 0348 1
352 0349 1 AUTHOR: Tim Halvorsen, Feb 1980
353 0350 1
354 0351 1
355 0352 1
356 0353 1
357 0354 1
358 0355 1
Modified by:
V03-003 PCG0005 Peter George 22-Nov-1982
Add INT_W_PMPTLEN and INT_L_PMPTADDR and remove
INT_L_PROMPT.
V03-002 PCG0004 Peter George 18-Oct-1982
Add VEC_C_PROMPTMAX, INT_L_PROMPT, and ENT_V_SPELL.

SYMBOLS
V04-000

N 5

15-Sep-1984 23:52:01

14-Sep-1984 11:52:07

VAX-11 Bliss-32 V4.0-742

DISK\$VMSMASTER:[ACC.SRC]SYMBOLS.B32;1

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: 359 0356 1 |
: 360 0357 1 |--
: 361 0358 1 |--

V03-001 PCG0003

Peter George 15-Jul-1982
Add INT data structure for CLIS\$INTERFACE routines.

:	362	0359	1
:	363	0360	1
:	364	0361	1
:	365	0362	1
:	366	0363	1
:	367	0364	1
:	368	0365	1
:	369	0366	1
:	370	0367	1

Note that the term "SRO" stands for self-relative offset.
The actual address is computed by adding the signed contents
of the field to the address of the structure.

If the offset is zero, then there is no associated data.

```

371      0368 1
372      0369 1
373      0370 1
374      0371 1
375      0372 1
376      0373 1
377      0374 1
378      0375 1
379      0376 1
380      .SVECDEF
381      MACRO    VEC_L_IMAGETBL = 0,0,32,0%; ! OFFSET TO IMAGE TABLE
382      MACRO    VEC_L_PROMPTBL = 4,0,32,0%; ! OFFSET TO PROMPT TABLE
383      MACRO    VEC_L_QUALTBL = 8,0,32,0%; ! OFFSET TO QUALIFIER TABLE
384      MACRO    VEC_L_VERBTBL = 12,0,32,0%; ! OFFSET TO BUILT-IN VERB TABLE
385      MACRO    VEC_L_VERBEND = 16,0,32,0%; ! OFFSET TO END OF VERBTBL
386      MACRO    VEC_L_USRCMD = 20,0,32,0%; ! OFFSET TO USER VERB TABLE
387      MACRO    VEC_L_USREND = 24,0,32,0%; ! OFFSET TO END OF USER VERB TABLE
388      MACRO    VEC_L_COMDPTR = 28,0,32,0%; ! OFFSET TO BUILT-IN POINTER TABLE
389      MACRO    VEC_L_USERPTR = 32,0,32,0%; ! OFFSET TO USER POINTER TABLE
390      MACRO    VEC_L_FREE = 36,0,32,0%; ! OFFSET TO NEXT FREE BYTE
391      MACRO    VEC_B_STRLVL = 40,0,8,0%; ! TABLE STRUCTURE LEVEL
392      P 0388 1
393      P 0389 1
394      P 0390 1
395      P 0391 1
396      P 0392 1
397      P 0393 1
398      P 0394 1
399      P 0395 1
400      P 0396 1
401      P 0397 1
402      P 0398 1
403      P 0399 1
404      P 0400 1
405      P 0401 1
406      P 0402 1
407      P 0403 1
408      P 0404 1
409      P 0405 1
      SEQULST (VEC_C_GBL,0,1) ! CURRENT STRUCTURE LEVEL
      (STR[VC,5])
      ;:
      MACRO    VEC_B_PROMPTMAX = 41,0,8,0%; ! MAXIMUM SIZE OF ANY PROMPT STRING
      LITERAL   VEC_C_LENGTH3 = 42; ! LENGTH OF STR LEVEL 3 AND BEFORE VEC
      LITERAL   VEC_K_LENGTH3 = 42; ! CLI TYPE
      MACRO    VEC_B_CLI = 42,0,8,0%; ! TABLES ARE FOR DCL
      LITERAL   VEC_W_SIZE = 44,0,16,0%; ! SIZE IN BYTES OF VECTOR AREA
      LITERAL   VEC_C_LENGTH = 60; ! LENGTH OF VECTOR AREA
      LITERAL   VEC_K_LENGTH = 60; ! MAXIMUM SIZE OF ANY PROMPT STRING
      LITERAL   VEC_C_PROMPTMAX = 32;
      ;:
      MACRO    VEC_C_PROMPTMAX = 32;

```

```

409      0406 1
410      0407 1
411      0408 1
412      0409 1 | DEFINE COMMAND DESCRIPTOR BLOCK
413      0410 1
414      0411 1
415      0412 1 | .SCMDDEF
416      MACRO   CMD_B_SIZE     = 0,0,8,0%; ! SIZE OF COMMAND DESCRIPTOR BLOCK
417      MACRO   CMD_B_VERBTYP  = 1,0,8,0%; ! VERB GENERIC TYPE
418      MACRO   CMD_B_PARMCNT = 2,0,8,0%; ! MIN/MAX PARAMETER COUNTS
419
420      MACRO   CMD_V_MINPARM = 2,0,4,0%; ! MINIMUM NUMBER OF PARAMETERS REQUIRED
421      MACRO   CMD_V_MAXPARM = 2,4,4,0%; ! MAXIMUM NUMBER OF PARAMETERS ALLOWED
422
423      MACRO   CMD_B_FLAGS    = 3,0,8,0%; ! COMMAND FLAGS
424
425      MACRO   CMD_V_ABREV   = 3,0,1,0%; ! COMMAND MAY BE ABBREVIATED NON-UNIQUELY
426      LITERAL  CMD_M_ABREV   = 1^1 - 1^0;
427
428      MACRO   CMD_V_NOSTAT  = 3,1,1,0%; ! TO A SINGLE CHARACTER
429      LITERAL  CMD_M_NOSTAT = 1^2 - 1^1;
430
431      MACRO   CMD_V_FOREIGN = 3,2,1,0%; ! COMMAND DOES NOT RETURN VALID STATUS
432      LITERAL  CMD_M_FOREIGN = 1^3 - 1^2;
433
434      MACRO   CMD_V_IMMED   = 3,3,1,0%; ! FOREIGN COMMAND - NO PARSING IS DONE
435      LITERAL  CMD_M_IMMED   = 1^4 - 1^3;
436
437      MACRO   CMD_V_MCRPARSE = 3,4,1,0%; ! COMMAND IS IMMEDIATELY DISPATCHED W/O PARSING
438      LITERAL  CMD_M_MCRPARSE = 1^5 - 1^4; ! COMMAND IS MCR STYLE COMMAND (OUT=IN)
439
440      MACRO   CMD_W_IMAGE   = 4,0,16,1%; ! (THIS FLAG ONLY EXAMINED BY MCR CLI)
441      MACRO   CMD_W_QUALS   = 6,0,16,1%; ! SRO TO ASCIC IMAGE NAME
442      MACRO   CMD_W_PARMS   = 8,0,16,1%; ! SRO TO FIRST NONPOSITIONAL ENTITY
443      MACRO   CMD_W_OUTPUTS  = 10,0,16,1%; ! SRO TO FIRST POSITIONAL ENTITY
444      MACRO   CMD_W_MUTEXSET = 12,0,16,1%; ! SRO TO LIST OF "OUTPUT" ENTITIES
445      MACRO   CMD_W_IMPSET   = 14,0,16,1%; ! SRO TO MUTUAL EXCLUSION SET
446      LITERAL  CMD_C_LENGTH  = 16; ! SRO TO IMPLICATION SET
447      LITERAL  CMD_K_LENGTH  = 16; ! LENGTH OF FIXED PORTION
448
449      OUTPUT LIST FORMAT:
450
451      FIRST BYTE CONTAINS COUNT OF ENTRIES IN LIST EACH ENTRY IS ONE BYTE,
452      SIGNED, DESCRIBING THAT "OUTPUT NUMBER". NEGATIVE VALUES INDICATE THE
453      OUTPUT IS A PARAMETER AND THE ABS(VALUE) IS THE PARAMETER NUMBER.
454      POSITIVE VALUES INDICATE THE OUTPUT IS A QUALIFIER AND THE VALUE IS A
455      QUALIFIER NUMBER.
456
457      QUAL IS (0:MAXQUALS-1), PARM IS (MAXQUALS:255)
458
459      LITERAL  CMD_C_MAXPARMS = 8; ! MAXIMUM POSSIBLE PARAMETERS
459      LITERAL  CMD_C_MAXQUALS = 248; ! MAXIMUM POSSIBLE QUALIFIERS (256-8)

```

```

460      0457 1
461      0458 1
462      0459 1
463      0460 1 |     DEFINE ENTITY DESCRIPTOR BLOCK
464      0461 1
465      0462 1
466      0463 1 |.. SENTDEF
467      MACRO   ENT_B_NEXT    = 0,0,8,0%;          ! OFFSET TO NEXT BLOCK IN CHAIN
468      MACRO   ENT_B_SIZE    = 1,0,8,0%;          ! SIZE OF THIS BLOCK IN BYTES
469      MACRO   ENT_B_TYPE    = 2,0,8,0%
470      LITERAL
471      P 0468 1 SEQULST (ENT C , GBL,0,1
472      P 0469 1 , (PARAMETER,)           ! POSITIONAL VALUE DELIMITED BY SPACE
473      P 0470 1 , (QUALIFIER,)          ! NONPOSITIONAL KEYWORD DELIMITED BY SLASH
474      0471 1 ;:
475      MACRO   ENT_B_VALTYPE  = 3,0,8,0%;          ! TYPE OF VALUE
476      LITERAL
477      P 0474 1 SEQULST (ENT C , GBL,1,1
478      P 0475 1 , (INFILE)             ! (STARTING AT #1)
479      P 0476 1 , (OUTFILE)            ! INPUT FILE SPECIFICATION
480      P 0477 1 , (NUMBER,)            ! OUTPUT FILE SPECIFICATION
481      P 0478 1 , (PRIVILEGE,)         ! DECIMAL INTEGER NUMBER
482      P 0479 1 , (DATETIME,)          ! PRIVILEGE KEYWORD
483      P 0480 1 , (PROTECTION,)        ! DATE/TIME SPECIFICATION
484      P 0481 1 , (PROCESS,)           ! PROTECTION SPECIFICATION
485      P 0482 1 , (INLOG,)              ! PROCESS NAME
486      P 0483 1 , (OUTLOG,)            ! INPUT LOGICAL NAME
487      P 0484 1 , (INSYM,)              ! OUTPUT LOGICAL NAME
488      P 0485 1 , (OUTSYM,)            ! INPUT SYMBOL NAME
489      P 0486 1 , (NODE,)               ! OUTPUT SYMBOL NAME
490      P 0487 1 , (DEVICE,)             ! NODE NAME
491      P 0488 1 , (DIR,)                ! NODE/DEVICE NAME
492      P 0489 1 , (UIC,)                ! NODE/DEVICE/DIRECTORY NAME
493      P 0490 1 , (RESTOFLINE,)         ! UIC SPECIFICATION
494      0491 1 ;:                      ! GOBBLE REST OF COMMAND STRING AS VALUE
495      0492 1
496      0493 1 MACRO   ENT_W_NAME    = 4,0,16,1%;          ! SRO TO ASCII ENTITY NAME (USER SPELLING)
497      0494 1 MACRO   ENT_W_NUMBER   = 4,0,16,0%;          ! OR, PARAMETER NUMBER (POSITIONAL)
498      0495 1 MACRO   ENT_W_LABEL    = 6,0,16,1%;          ! SRO TO ASCII ENTITY LABEL (FOR PGM USE)
499      0496 1 MACRO   ENT_W_DEFVAL   = 8,0,16,1%;          ! SRO TO ASCII DEFAULT VALUE
500      0497 1 MACRO   ENT_W_SYNTAX   = 10,0,16,1%;         ! SRO TO SYNTAX LIST
501      0498 1 MACRO   ENT_W_KEYWORDS = 12,0,16,1%;         ! SRO TO VALUE KEYWORD LIST
502      0499 1 ;:                      ! IF ZERO, ALL VALUES ARE LEGAL
503      0500 1 MACRO   ENT_W_PROMPT  = 14,0,16,1%;         ! SRO TO VALUE PROMPT
504      0501 1 MACRO   ENT_L_FLAGS   = 16,0,32,0%;          ! ENTITY FLAGS
505      0502 1
506      0503 1 MACRO   ENT_V_FILE    = 16,0,1,0%;          ! VALUE IS FILE SPECIFICATION
507      0504 1 LITERAL  ENT_M_FILE    = 1^1 - 1^0;
508      0505 1 MACRO   ENT_V_VAL     = 16,1,1,0%;          ! CAN HAVE A VALUE
509      0506 1 LITERAL  ENT_M_VAL     = 1^2 - 1^1;
510      0507 1 MACRO   ENT_V_NEG     = 16,2,1,0%;          ! VALUE CAN BE NEGATED
511      0508 1 LITERAL  ENT_M_NEG     = 1^3 - 1^2;
512      0509 1 MACRO   ENT_V_DEFTRUE = 16,3,1,0%;          ! TRUE BY DEFAULT
513      0510 1 LITERAL  ENT_M_DEFTRUE = 1^4 - 1^3;
514      0511 1 MACRO   ENT_V_BATDEF  = 16,4,1,0%;          ! PRESENT BY DEFAULT IF BATCH JOB
515      0512 1 LITERAL  ENT_M_BATDEF  = 1^5 - 1^4;
516      0513 1 MACRO   ENT_V_VALREQ  = 16,5,1,0%;          ! VALUE IS REQUIRED

```

517	0514	1	LITERAL	ENT_M_VALREQ	= 1^6 - 1^5;	
518	0515	1	MACRO	ENT_V_LIST	= 1^6,1^0%;	! COMMA-SEPARATED LIST OF VALUES ALLOWED
519	0516	1	LITERAL	ENT_M_LIST	= 1^7 - 1^6;	
520	0517	1	MACRO	ENT_V_CONCAT	= 1^7,1^0%;	! CONCATENATED VALUES ALLOWED
521	0518	1	LITERAL	ENT_M_CONCAT	= 1^8 - 1^7;	
522	0519	1	MACRO	ENT_V_IMPCAT	= 1^8,1^0%;	! VALUES ARE IMPLICITLY CONCATENATED
523	0520	1	LITERAL	ENT_M_IMPCAT	= 1^9 - 1^8;	
524	0521	1	MACRO	ENT_V_VERB	= 1^9,1^0%;	! QUALIFIER CAN APPEAR ON COMMAND VERB
525	0522	1	LITERAL	ENT_M_VERB	= 1^10 - 1^9;	
526	0523	1	MACRO	ENT_V_PARM	= 1^10,1^0%;	! QUALIFIER CAN APPEAR ON PARAMETER
527	0524	1	LITERAL	ENT_M_PARM	= 1^11 - 1^10;	
528	0525	1	MACRO	ENT_V_MCROPTDLM	= 1^11,1^0%;	! VALUE DELIMITER IS OPTIONAL (MCR)
529	0526	1	LITERAL	ENT_M_MCROPTDLM	= 1^12 - 1^11;	
530	0527	1	MACRO	ENT_V_MCRIGNORE	= 1^12,1^0%;	! IGNORE THIS ENTITY BLOCK (MCR)
531	0528	1	LITERAL	ENT_M_MCRIGNORE	= 1^13 - 1^12;	
532	0529	1	MACRO	ENT_V_SPELL	= 1^13,1^0%;	! ONLY CHECK FIRST FOUR CHARS OF KEYWORD VALUES
533	0530	1	LITERAL	ENT_M_SPELL	= 1^14 - 1^13;	
534	0531	1				
535	0532	1	LITERAL	ENT_C_LENGTH	= 20;	
536	0533	1	LITERAL	ENT_K_LENGTH	= 20;	! LENGTH OF FIXED LENGTH PORTION
537	0534	1				

: 538 0535 1
: 539 0536 1
: 540 0537 1
: 541 0538 1 | DEFINE CHANGE LIST STRUCTURE
: 542 0539 1
: 543 0540 1
: 544 0541 1 !...\$CHGDEF
: 545 0542 1 MACRO CHG_B_SIZE = 0,0,8,0%; ! SIZE OF CHANGE LIST BLOCK
: 546 0543 1 MACRO CHG_B_FLAGS = 1,0,8,0%; ! FLAGS
: 547 0544 1
: 548 0545 1 MACRO CHG_V_IMAGE = 1^0,1,0%; ! IMAGE CHANGE
: 549 0546 1 LITERAL CHG_M_IMAGE = 1^1 - 1^0;
: 550 0547 1 MACRO CHG_V_PARMS = 1^1,1,0%; ! PARAMETER(S) CHANGE
: 551 0548 1 LITERAL CHG_M_PARMS = 1^2 - 1^1;
: 552 0549 1 MACRO CHG_V_QUALS = 1^2,1,0%; ! QUALIFIER(S) CHANGE
: 553 0550 1 LITERAL CHG_M_QUALS = 1^3 - 1^2;
: 554 0551 1 MACRO CHG_V_MCRIGNORE = 1^3,1,0%; ! IGNORE IF CLI IS MCR
: 555 0552 1 LITERAL CHG_M_MCRIGNORE = 1^4 - 1^3;
: 556 0553 1
: 557 0554 1 MACRO CHG_W_IMAGE = 2,0,16,1%; ! SRO TO NEW IMAGE
: 558 0555 1 MACRO CHG_B_PARMCNT = 4,0,8,0%; ! MIN/MAX PARAMETER COUNTS
: 559 0556 1
: 560 0557 1 MACRO CHG_V_MINPARM = 4,0,4,0%; ! MINIMUM NUMBER OF PARAMETERS REQUIRED
: 561 0558 1 MACRO CHG_V_MAXPARM = 4,4,4,0%; ! MAXIMUM NUMBER OF PARAMETERS ALLOWED
: 562 0559 1
: 563 0560 1 MACRO CHG_W_PARMS = 5,0,16,1%; ! SRO TO FIRST PARAMETER DESCRIPTOR
: 564 0561 1 MACRO CHG_W_QUALS = 7,0,16,1%; ! SRO TO FIRST QUALIFIER DESCRIPTOR
: 565 0562 1 LITERAL CHG_C_LENGTH = 9;
: 566 0563 1 LITERAL CHG_K_LENGTH = 9;

```

568      0565 1
569      0566 1
570      0567 1
571      0568 1 | DEFINE IND STRUCTURE FOR CLISINTERFACE ROUTINES
572      0569 1
573      0570 1
574      0571 1 !...$INTDEF
575      0572 1
576      0573 1 MACRO     INT_B_TYPE      = 0,0,8,0%;           ! TYPE OF REQUEST
577      0574 1 MACRO     INT_L_TABLES    = 4,0,32,0%;       ! ADDRESS OF COMMAND TABLES
578      0575 1
579      0576 1 MACRO     INT_W_ENTLEN    = 8,0,16,0%;       ! LENGTH OF ENTITY NAME
580      0577 1 MACRO     INT_L_ENTADDR   = 12,0,32,0%;      ! ADDRESS OF ENTITY NAME
581      0578 1
582      0579 1 MACRO     INT_W_RETLEN    = 8,0,16,0%;       ! LENGTH OF RETURN VALUE
583      0580 1 MACRO     INT_L_RETADDR   = 12,0,32,0%;      ! ADDRESS OF RETURN VALUE
584      0581 1 MACRO     INT_L_GETVM     = 16,0,32,0%;      ! ADDRESS OF LIB$GET VM ROUTINE
585      0582 1 MACRO     INT_L_FREEVM    = 20,0,32,0%;      ! ADDRESS OF LIB$FREE VM ROUTINE
586      0583 1 MACRO     INT_L_LIST      = 24,0,32,0%;      ! ADDRESS OF AUXILIARY ARGUMENT LIST
587      0584 1 LITERAL   INT_C_LENGTH   = 28;
588      0585 1 LITERAL   INT_K_LENGTH   = 28;
589      0586 1
590      0587 1 MACRO     INT_L_LISTLEN   = 0,0,32,0%;       ! LENGTH OF AUXILIARY ARGUMENT LIST
591      0588 1 MACRO     INT_L_PROMPTRTN = 4,0,32,0%;      ! ADDRESS OF PROMPT ROUTINE
592      0589 1 MACRO     INT_L_CONTINRTN = 8,0,32,0%;      ! ADDRESS OF CONTINUATION ROUTINE
593      0590 1 MACRO     INT_W_PMPITLEN = 12,0,16,0%;     LENGTH OF PROMPT STRING
594      0591 1 MACRO     INT_L_PMPTRADDR= 16,0,32,0%;     ! ADDRESS OF PROMPT STRING
595      0592 1
596      0593 1
597      0594 1 | Define shared message codes.
598      0595 1
599      0596 1
600      P 0597 1 $SHR_MESSAGES(msg,155,
601      P 0598 1     (badvalue,severe),
602      P 0599 1     (syntax,severe),
603      P 0600 1     (openin,error),
604      P 0601 1     (openout,severe),
605      P 0602 1     (readerr,severe),
606      P 0603 1     (closedel,error),
607      P 0604 1     (searchfail,error),
608      P 0605 1     (writeerr,error),
609      P 0606 1     );
610      P 0607 1
611      P 0608 1 MACRO
612      M 0609 1     emsg(ident) =
613      M 0610 1     BEGIN
614      M 0611 1     %IF NOT %DECLARED(%NAME('msg$',ident))
615      M 0612 1     %THEN EXTERNAL LITERAL %NAME('msg$',ident); %FI
616      M 0613 1     %NAME('msg$',ident)
617      M 0614 1     END%;
618      M 0615 1
619      M 0616 1 !** REQUIRE 'LIB$:SYMDEF';          ! Symbol table definitions
620      M 0617 1 -----+
621      M 0618 1
622      M 0619 1 | Symbol table management structures
623      M 0620 1
624      M 0621 1 | IDENT V02-000

```

```
625      0622 1 |-----  
626      0623 1 |-----  
627      0624 1 |-----  
628      0625 1 |-----  
629      0626 1 |-----  
630      0627 1 |-----  
631      0628 1 |-----  
632      0629 1 |-----  
633      0630 1 |-----  
634      0631 1 |-----  
635      0632 1 |-----  
636      0633 1 |-----  
637      0634 1 |-----  
638      0635 1 |-----  
639      0636 1 |-----  
640      0637 1 |-----  
641      0638 1 |-----  
642      0639 1 |-----  
643      0640 1 |-----  
644      0641 1 |-----  
645      0642 1 |-----  
646      0643 1 |-----  
647      0644 1 |-----  
648      0645 1 |-----  
649      0646 1 |-----  
650      0647 1 |-----  
651      0648 1 |-----  
652      0649 1 |-----  
653      0650 1 |-----  
654      0651 1 |-----  
655      0652 1 |-----  
656      0653 1 |-----  
657      0654 1 |-----  
658      0655 1 |-----  
659      0656 1 |-----  
660      0657 1 |...$SYMDEF  
661      0658 1 |-----  
662      0659 1 MACRO     SYMSL_LINK    = 0,0,32,0%;   ! LINK TO NEXT IN CHAIN  
663      0660 1 MACRO     SYMSL_VALUE   = 4,0,32,0%;   ! VALUE OF SYMBOL  
664      0661 1 MACRO     SYMSB_SYMLEN = 8,0,8,0%;   ! LENGTH OF SYMBOL NAME  
665      0662 1 LITERAL   SYMSC_FIXEDLEN = 9;           ! LENGTH OF FIXED PORTION OF ENTRY  
666      0663 1 LITERAL   SYMSK_FIXEDLEN = 9;           ! SYMBOL NAME  
667      0664 1 MACRO     SYMST_SYMBOL   = 9,0,8,0%;
```

```
: 669 0665 1 |  
: 670 0666 1 | Table of contents  
: 671 0667 1 |  
: 672 0668 1 |  
: 673 0669 1 FORWARD ROUTINE  
: 674 0670 1 add_record,  
: 675 0671 1 find_record,  
: 676 0672 1 delete_list,  
: 677 0673 1 add_symbol,  
: 678 0674 1 lookup_symbol,  
: 679 0675 1 lookup_value,  
: 680 0676 1 scan_symbols  
: 681 0677 1 delete_symbol,  
: 682 0678 1 delete_symbols,  
: 683 0679 1 allocate,  
: 684 0680 1 deallocate;  
: 685 0681 1 |  
: 686 0682 1 |  
: 687 0683 1 | Storage definitions  
: 688 0684 1 |  
: 689 0685 1 |  
: 690 0686 1 GLOBAL  
: 691 0687 1 symbol_header: VECTOR [64] ! List of listheads for symbol tables  
: 692 0688 1 INITIAL(REP 64 OF (0)); ! Set all listheads empty  
: 693 0689 1 |  
: 694 0690 1 |  
: 695 0691 1 | External routines  
: 696 0692 1 |  
: 697 0693 1 |  
: 698 0694 1 EXTERNAL ROUTINE  
: 699 0695 1 lib$get_vm: ADDRESSING_MODE(GENERAL); ! Allocate dynamic storage  
: 700 0696 1 lib$free_vm: ADDRESSING_MODE(GENERAL); ! Deallocate dynamic storage
```

```
: 702      0697 1 GLOBAL ROUTINE add_record (listhead, address, length) =
: 703      0698 1
: 704      0699 1 ---  
: 705      0700 1
: 706      0701 1 This routine adds a given data record to the
: 707      0702 1 end of a given linked list.  
: 708      0703 1
: 709      0704 1 Inputs:  
: 710      0705 1
: 711      0706 1     listhead = Address of listhead for list
: 712      0707 1     address = Address of data record
: 713      0708 1     length = Length of data record
: 714      0709 1
: 715      0710 1 Outputs:  
: 716      0711 1
: 717      0712 1     routine = status (already signaled)
: 718      0713 1 !---  
: 719      0714 1
: 720      0715 2 BEGIN
: 721      0716 2
: 722      0717 2 LOCAL
: 723      0718 2     new_entry: REF VECTOR,          ! Address of newly allocated entry
: 724      0719 2     entry:    REF VECTOR;        ! Current entry address
: 725      0720 2
: 726      0721 2
: P 0722 2 RETURN_IF_ERROR           ! Allocate space; signal any error
: 727      0723 2     (allocate(.length+8,new_entry));
: 728      0724 2
: 729      0725 2     new_entry [1] = .length;          ! Set length into entry
: 730      0726 2     CHSMOVE(.length, .address, new_entry [2]);   ! Copy data into entry
: 731      0727 2
: 732      0728 2     entry = .listhead;           ! Start at listhead itself
: 733      0729 2
: 734      0730 2 WHILE .entry [0] NEQ 0       ! While not end of list
: 735      0731 2 DO
: 736      0732 2     entry = .entry [0];         ! Link to next in chain
: 737      0733 2
: 738      0734 2     entry [0] = new_entry;       ! set link of last entry to new one
: 739      0735 2     new_entry [0] = 0;           ! and set new "end of list"
: 740      0736 2
: 741      0737 2 RETURN true;
: 742      0738 2
: 743      0739 1 END;
```

```
.TITLE SYMBOLS
.IDENT \V04-000\
.PSECT SGLOBAL$,NOEXE,2
0000000# 00000 SYMBOL_HEADER::
.LONG 0[64]
:
.EXTRN LIB$GET_VM, LIB$FREE_VM
.PSECT SCODE$,NOWRT,2
```

			007C 00000	.ENTRY	ADD_RECORD, Save R2,R3,R4,R5,R6	; 0697
			04 C2 00002	SUBL2	#4, SP	
		5E	5E DD 00005	PUSHL	SP	0723
	7E	0C AC	08 C1 00007	ADDL3	#8, LENGTH, -(SP)	
		0000V CF	02 FB 0000C	CALLS	#2, ALLOCATE	
		24	50 E9 00011	BLBC	STATUS, 3S	
		56	6E D0 00014	MOVL	NEW_ENTRY, R6	0725
08	A6	04 A6	OC AC	MOVL	LENGTH, 4(R6)	
		08 BC	AC D0 00017	MOVCL3	LENGTH, @ADDRESS, 8(R6)	0726
		50	AC D0 00023	MOVL	LISTHEAD, ENTRY	0728
			60 D5 00027	TSTL	(ENTRY)	0730
			05 13 00029	BEQL	2S	
		50	60 D0 0002B	MOVL	(ENTRY), ENTRY	0732
			F7 11 0002E	BRB	1S	
		60	56 D0 00030	MOVL	R6, (ENTRY)	0734
			66 D4 00033	CLRL	(R6)	0735
		50	01 D0 00035	MOVL	#1, R0	0737
			04 00038	3\$: RET		0739

: Routine Size: 57 bytes, Routine Base: \$CODE\$ + 0000

```

746    0740 1 GLOBAL ROUTINE find_record (listhead, number, retadr) =
747    0741 1
748    0742 1 ---  

749    0743 1
750    0744 1 This routine locates a given record of data by
751    0745 1 record number in any given list. The address
752    0746 1 returned is the address of the data itself.
753    0747 1
754    0748 1 Inputs:  

755    0749 1
756    0750 1     listhead = Address of listhead of list
757    0751 1     number = Record number to find
758    0752 1     retadr = Address of longword to receive data address
759    0753 1
760    0754 1 Outputs:  

761    0755 1
762    0756 1     routine = true if found, else false
763    0757 1 ---  

764    0758 1
765    0759 2 BEGIN
766    0760 2
767    0761 2 LOCAL
768    0762 2     entry:      REF VECTOR;          ! Address of current entry
769    0763 2
770    0764 2     entry = ..listhead;          ! Start at first entry
771    0765 2
772    0766 2     INCR i FROM 1 TO .number-1   ! Skip first number-1 entries
773    0767 2 DO
774    0768 3     BEGIN
775    0769 3     IF .entry EQL 0           ! If premature end of list,
776    0770 3     THEN
777    0771 3     RETURN false;           ! return entry not found
778    0772 3     entry = .entry [0];       ! Skip to next entry in list
779    0773 2     END;
780    0774 2
781    0775 2     IF .entry EQL 0           ! End of list
782    0776 2     THEN
783    0777 2     RETURN false;
784    0778 2
785    0779 2     .retadr = entry [2];      ! Return address of data itself
786    0780 2     RETURN true;            ! Return successful
787    0781 2
788    0782 1 END;

```

				0000 00000	.ENTRY	FIND RECORD, Save nothing	0740
		51	04	BC D0 00002	MOVL	@LISTHEAD, ENTRY	0764
				50 D4 00006	CLRL	I	0766
				07 11 00008	BRB	2\$	0769
				51 D5 0000A 1\$:	TSTL	ENTRY	0772
				15 13 0000C	BEQL	3\$	0766
		F4	50	61 D0 0000E	MOVL	(ENTRY), ENTRY	0775
			08	AC F2 00011 2\$:	A0BLSS	NUMBER, I, 1\$	
				51 D5 00016	TSTL	ENTRY	

0C BC 50	08	09 13 00018 A1 9E 0001A 01 D0 0001F 04 00022 50 D4 00023 3\$: 04 00025	BEQL 3\$ MOVAB 8(R1) @RETADR MOVL #1, R0 RET CLRL R0 RET	: 0779 : 0780 : 0782
-------------	----	---	---	----------------------------

; Routine Size: 38 bytes, Routine Base: \$CODE\$ + 0039

```

: 790      0783 1 GLOBAL ROUTINE delete_list (listhead) =
: 791      0784 1
: 792      0785 1 ---  

: 793      0786 1
: 794      0787 1 This routine deallocates all storage associated
: 795      0788 1 with a given record list.
: 796      0789 1
: 797      0790 1 Inputs:
: 798      0791 1     listhead = Address of listhead for list
: 799      0792 1
: 800      0793 1 Outputs:
: 801      0794 1     None
: 802      0795 1 ---  

: 803      0796 1
: 804      0797 1 ---  

: 805      0798 1
: 806      0799 2 BEGIN
: 807      0800 2
: 808      0801 2 LOCAL
: 809      0802 2     entry:     REF VECTOR;           ! Address of current entry
: 810      0803 2
: 811      0804 2     entry = ..listhead;          ! Start at first entry
: 812      0805 2
: 813      0806 2 WHILE .entry NEQ 0           ! For each entry in list,
: 814      0807 2 DO
: 815      0808 3     BEGIN
: 816      0809 3     LOCAL next_entry;
: 817      0810 3     next_entry = .entry [0];
: 818      0811 3     dealLocate(.entry [1]+8, .entry); ! Save pointer to next entry
: 819      0812 3     entry = .next_entry;        ! Deallocate memory for entry
: 820      0813 2     END;                      ! Skip to next entry in list
: 821      0814 2
: 822      0815 2     .listhead = 0;            ! Zero listhead
: 823      0816 2
: 824      0817 2     RETURN true;             ! Success
: 825      0818 2
: 826      0819 1 END;

```

				000C 00000		.ENTRY	DELETE LIST, Save R2,R3	: 0783
		52	04	BC D0 00002	1\$:	MOVL	@LISTHEAD, ENTRY	: 0804
				14 13 00006		BEQL	2\$: 0806
		53		62 D0 00008		MOVL	(ENTRY), NEXT_ENTRY	: 0810
				52 DD 0000B		PUSHL	ENTRY	: 0811
		7E	04	08 C1 0000D		ADDL3	#8, 4(ENTRY), -(SP)	: 0812
			0000V	02 FB 00012		CALLS	#2, DEALLOCATE	: 0806
			CF	53 D0 00017		MOVL	NEXT_ENTRY, ENTRY	: 0815
				EA 11 0001A		BRB	1\$: 0817
			52		2\$:	CLRL	@LISTHEAD	: 0819
				04 BC D4 0001C		MOVL	#1, R0	
				01 D0 0001F		RET		
				04 00022				

; Routine Size: 35 bytes, Routine Base: \$CODE\$ + 005F

SYMBOLS
V04-000

C 7
15-Sep-1984 23:52:01
14-Sep-1984 11:52:07

VAX-11 Bliss-32 v4.0-742
DISK\$VMSMASTER:[ACC.SRC]SYMBOLS.B32;1 Page 24 (14)

```
828      0820 1 GLOBAL ROUTINE add_symbol (table, name_desc, value) =
829      0821 1
830      0822 1 ---  
831      0823 1
832      0824 1 This routine adds a given symbol name and value to
833      0825 1 the symbol table. The symbol table list is sorted
834      0826 1 by symbol name.
835      0827 1
836      0828 1 Inputs:  
837      0829 1
838      0830 1   table = Symbol table index
839      0831 1   name_desc = Address of descriptor of symbol name
840      0832 1   value = Value to be assigned to the symbol
841      0833 1
842      0834 1 Outputs:  
843      0835 1
844      0836 1   r0 = status (already signaled)
845      0837 1 ---  
846      0838 1
847      0839 2 BEGIN
848      0840 2
849      0841 2 MAP
850      0842 2   name_desc: REF BBLOCK [DSC$K_S_BLN];! Address of name descriptor
851      0843 2
852      0844 2 LOCAL
853      0845 2   entry:    REF BBLOCK,           ! Address of symbol table entry
854      0846 2   location:  REF BBLOCK;        ! Address of closest symbol name
855      0847 2
856      0848 2 IF lookup_symbol (.table, .name_desc, location) ! If already in symbol table,
857      0849 2 THEN
858      0850 3   BEGIN
859      0851 3   ! SIGNAL(emsg(dupsym), 1, .name_desc);! signal user with bad symbol
860      0852 3   RETURN 1;                      ! return success
861      0853 2
862      0854 2
863      0855 2 P RETURN_IF_ERROR
864      0856 2   ! Allocate a symbol entry
865      0857 2   &allocate(sym$C_fixedlen+.name_desc [dsc$W_length],entry);
866      0858 2
867      0859 2   entry [sym$1_value] = .value;          ! Set value of symbol
868      0860 2   entry [sym$B_symlen] = .name_desc [dsc$W_length]; ! Set length of symbol
869      0861 2
870      0862 2   CHSMOVE (.name_desc [dsc$W_length],
871      0863 2           .name_desc [dsc$A_pointer],
872      0864 2           entry-[sym$T_symbol]);
873      0865 2
874      0866 2   entry [sym$1_link] = .location [sym$1_link]; ! Link into symbol table
875      0867 2
876      0868 2   location [sym$1_link] = .entry;          ! in sorted order
877      0869 2
878      0870 2   RETURN true;
879      0871 2
880      0872 2
881      0873 1 END;
```

		007C 00000	.ENTRY ADD_SYMBOL, Save R2,R3,R4,R5,R6	: 0820
	5E	08 C2 00002	SUBL2 #8, SP	
	52	08 SE DD 00005	PUSHL SP	: 0848
	08	AC DD 00007	MOVL NAME_DESC, R2	
	04	AC DD 0000D	PUSHL TABLE	
0000V	CF	03 FB 00010	CALLS #3, LOOKUP_SYMBOL	
	2C	50 E8 00015	BLBS R0, 1\$	
	04	AE 9F 00018	PUSHAB ENTRY	: 0857
	7E	62 3C 0001B	MOVZWL (R2), -(SP)	
0000V	6E	09 C0 0001E	ADDL2 #9, (SP)	
	CF	02 FB 00021	CALLS #2, ALLOCATE	
	1E	50 E9 00026	BLBC STATUS, 2\$	
	56	04 AE DD 00029	MOVL ENTRY, R6	: 0859
09 A6	04 A6	0C AC DD 0002D	MOVL VALUE, 4(R6)	
	08 A6	62 90 00032	MOVB (R2), 8(R6)	: 0861
	04 B2	62 28 00036	MOVC3 (R2), @4(R2), 9(R6)	: 0865
	66	00 BE DD 000	MOVL ALOCATION, (R6)	: 0868
	00 BE	56 DD 000	MOVL R6, ALOCATION	: 0869
	50	01 DD 00044 1\$: 04 00047 2\$:	MOVL #1, R0	: 0871
			RET	: 0873

: Routine Size: 72 bytes. Routine Base: \$CODE\$ + 0082

```

: 883      0874 1 GLOBAL ROUTINE lookup_symbol (table, name_desc, value) =
: 884      0875 1
: 885      0876 1 ---|
: 886      0877 1 |
: 887      0878 1 This routine looks up a given symbol in the symbol
: 888      0879 1 table and returns the value associated with it.
: 889      0880 1 If the symbol is not found, then the address of the
: 890      0881 1 last entry preceding the symbol in collation
: 891      0882 1 sequence is returned instead.
: 892      0883 1
: 893      0884 1 Inputs:
: 894      0885 1
: 895      0886 1     table = Symbol table index (1-n)
: 896      0887 1     name_desc = Descriptor of desired symbol name
: 897      0888 1     value = Address of longword to receive value if found
: 898      0889 1
: 899      0890 1 Outputs:
: 900      0891 1
: 901      0892 1     value = Value of symbol if found
: 902      0893 1     value = Address of previous entry if not found
: 903      0894 1     r0 = status
: 904      0895 1 ---|
: 905      0896 1
: 906      0897 2 BEGIN
: 907      0898 2
: 908      0899 2 MAP
: 909      0900 2     name_desc: REF BBLOCK [DSC$K_S_BLN];! Address of descriptor
: 910      0901 2
: 911      0902 2 LOCAL
: 912      0903 2     ptr:     REF BBLOCK;           ! Pointer into list
: 913      0904 2
: 914      0905 2     ptr = symbol_header [.table] - $BYTEOFFSET(sym$L_link); ! Start at listhead
: 915      0906 2     .value = .ptr;
: 916      0907 2
: 917      0908 2 WHILE (ptr = .ptr [sym$L_link]) NEQ 0    ! Until end of list
: 918      0909 2 DO
: 919      0910 2     CASE CH$COMPARE(.ptr [sym$B_symlen], ptr [sym$T_symbol],
: 920      0911 2             name_desc [dsc$W_length], .name_desc [dsc$A_pointer])
: 921      0912 2             FROM -1 TO i OF SET
: 922      0913 2             [-1]: .value = .ptr;          ! Table symbol < user symbol
: 923      0914 2             [0]: BEGIN                   ! Table symbol = user symbol
: 924      0915 2                 .value = .ptr [sym$L_value];   ! Return value of symbol
: 925      0916 2                 RETURN true;            ! and exit successful
: 926      0917 2                 END;
: 927      0918 2             [1]: RETURN false;        ! Table symbol > user symbol
: 928      0919 2             TES;
: 929      0920 2
: 930      0921 2 RETURN false;           ! return symbol not found
: 931      0922 2
: 932      0923 1 END;

```

50 04 AC 005C 00000 .ENTRY LOOKUP_SYMBOL, Save R2,R3,R4,R6
 D0 00002 MOVL TABLE,-R0

: 0874
 : 0905

g 7
15-Sep-1984 23:52:01 VAX-11 Bliss-32 v4.0-742 Page 28
14-Sep-1984 11:52:07 DISK\$VMSMASTER:[ACC.SRC]SYMBOLS.B32;1 (16)

; Routine Size: 60 bytes, Routine Base: \$CODE\$ + 00CA

```

934 0924 1 GLOBAL ROUTINE lookup_value (table, value, retdesc) =
935 0925 1
936 0926 1 |---|
937 0927 1 |---|
938 0928 1 |---|
939 0929 1 |---|
940 0930 1 |---|
941 0931 1 |---|
942 0932 1 |---|
943 0933 1 |---|
944 0934 1 |---|
945 0935 1 |---|
946 0936 1 |---|
947 0937 1 |---|
948 0938 1 |---|
949 0939 1 |---|
950 0940 1 |---|
951 0941 1 |---|
952 0942 1 |---|
953 0943 2 BEGIN
954 0944 2
955 0945 2 MAP
956 0946 2     retdesc:    REF VECTOR;           ! Address of descriptor
957 0947 2
958 0948 2 LOCAL
959 0949 2     ptr:        REF BBLOCK;          ! Pointer into list
960 0950 2
961 0951 2     ptr = .symbol_header [.table];   ! Start at first entry
962 0952 2
963 0953 2 WHILE .ptr NEQ 0                   ! Until end of list
964 0954 2 DO
965 0955 3   BEGIN
966 0956 3     IF .ptr [sym$1_value] EQL .value ! If value matches,
967 0957 3     THEN
968 0958 4       BEGIN
969 0959 4         retdesc [0] = .ptr [sym$b_symlen];
970 0960 4         retdesc [1] = .ptr [sym$t_symbol];
971 0961 4         RETURN true;                  ! and exit successful
972 0962 3       END;
973 0963 3       ptr = .ptr [sym$1_link];      ! If no match, go to next entry
974 0964 2
975 0965 2
976 0966 2     RETURN false;                 ! return symbol not found
977 0967 2
978 0968 1   END;

```

			0000	00000		.ENTRY	LOOKUP_VALUE, Save nothing
50	04	AC	DO	00002		MOVL	TABLE, -R0
51	0000	'CF40	DO	00006		MOVL	SYMBOL_HEADER[R0], PTR
			1D	13	0000C	BEQL	3\$
08	AC	04	A1	D1	0000E	CMPL	4(PTR), VALUE
			11	12	00013	BNEQ	2\$
50	0C	AC	DO	00015		MOVL	RETDESC, R0
					1\$:		

04	60	08	A1	9A	00019		MOVZBL	8(PTR), (R0)		
	A0	09	A1	9E	0001D		MOVAB	9(R1), 4(R0)	: 0960	
	50		01	D0	00022		MOVL	#1, R0	: 0961	
				04	00025		RET			
			51	61	D0	00026	2\$:	MOVL	(PTR), PTR	: 0963
				E1	11	00029		BRB	1S	: 0953
				50	D4	0002B	3\$:	CLRL	R0	: 0966
				04	0002D		RET		: 0968	

; Routine Size: 46 bytes. Routine Base: \$CODE\$ + 0106

```

0980      1 GLOBAL ROUTINE scan_symbols (table, action_routine) =
0981      1
0982      1 --- This routine calls a specified action routine for
0983      1 each symbol in the specified symbol table.
0984      1
0985      1 Inputs:
0986      1
0987      1   table = Symbol table index (1-n)
0988      1   action_routine = Address of action routine to call
0989      1   with the following argument list:
0990      1       1) Address of descriptor of symbol name
0991      1       2) Value associated with symbol
0992      1
0993      1 Outputs:
0994      1
0995      1   The status of the last action routine executed is returned.
0996      1 --- BEGIN
0997      1
0998      1 LOCAL
0999      1
1000      2   BEGIN
1001      2
1002      2 LOCAL
1003      2   status,           ! Catch-all status return bucket
1004      2   desc:            ! Descriptor of symbol name
1005      2   ptr:             ! Address of current symbol entry
1006      2
1007      2   ptr = .symbol_header [.table];    ! Start at first entry
1008      2
1009      2 WHILE .ptr NEQ 0                      ! Until end of list,
1010      2 DO
1011      3   BEGIN
1012      3   desc [0] = .ptr [sym$b_symlen];
1013      3   desc [1] = ptr [sym$t_symbol];
1014      3   status = (.action routine)(desc, .ptr [sym$l_value]); ! Call action routine
1015      3   IF NOT .status THEN EXITLOOP;        ! If failed, exit unsuccessful
1016      3   ptr = .ptr [sym$l_link];           ! Skip to next in chain
1017      3
1018      3
1019      2 RETURN .status;                     ! return successful
1020      2
1021      1 END;

```

<pre> 5E 0004 00000 50 08 C2 00002 52 04 AC D0 00005 0000'CF40 D0 00009 1B 13 0000F 6E 08 A2 9A 00011 AE 09 A2 9E 00015 04 A2 DD 0001A 04 AE 9F 0001D BC 02 FB 00020 </pre>	<pre> .ENTRY SCAN_SYMBOLS, Save R2 SUBL2 #8, SP MOVL TABLE, R0 MOVL SYMBOL_HEADER[R0], PTR 1\$: BEQL 2\$ MOVZBL 8(PTR), DESC MOVAB 9(R2), DESC+4 PUSHL 4(PTRS) PUSHAB DESC CALLS #2, @ACTION_ROUTINE </pre>	0969 0996 0998 1001 1002 1003
--	---	--

05	50 E9 00024	BLBC	STATUS, 2\$: 1004
52	62 D0 00027	MOVL	(PTR), PTR	: 1005
	E3 11 0002A	BRB	1\$: 0998
	04 0002C 2\$: RET			: 1010

; Routine Size: 45 bytes, Routine Base: \$CODES + 0134

```

: 1023      1011 1 GLOBAL ROUTINE delete_symbol (table, name_desc) =
: 1024      1012 1
: 1025      1013 1 --- This routine deletes a given symbol from the symbol
: 1026      1014 1 table.
: 1027      1015 1
: 1028      1016 1
: 1029      1017 1
: 1030      1018 1 Inputs:
: 1031      1019 1
: 1032      1020 1   table = Symbol table index (1-n)
: 1033      1021 1   name_desc = Descriptor of symbol name to be deleted
: 1034      1022 1
: 1035      1023 1 Outputs:
: 1036      1024 1
: 1037      1025 1   r0 = true if deleted, false if not found
: 1038      1026 1 --- BEGIN
: 1039      1027 1
: 1040      1028 2 MAP
: 1041      1029 2   name_desc: REF BBLOCK [DSC$K_S_BLN];! Address of descriptor
: 1042      1030 2 LOCAL
: 1043      1031 2   prev:    REF BBLOCK,           ! Pointer to previous symbol
: 1044      1032 2   ptr:     REF BBLOCK;          ! Pointer into list
: 1045      1033 2
: 1046      1034 2   ptr = symbol_header [.table] - SBYTEOFFSET(sym$l_link); ! Start at listhead
: 1047      1035 2   prev = .ptr;                  ! Ditto
: 1048      1036 2
: 1049      1037 2 WHILE (ptr = .ptr [sym$l_link]) NEQ 0 ! Until end of list
: 1050      1038 2 DO
: 1051      1039 2   CASE CH$COMPARE(.ptr [sym$b_symlen], ptr [sym$t_symbol],
: 1052      1040 2       name_desc [dsc$w_length], .name_desc [dsc$w_pointer])
: 1053      1041 2       FROM -1 TO i OF SET
: 1054      1042 2       [-1]: prev = .ptr;           ! Table symbol < user symbol
: 1055      1043 2       [0]: BEGIN                 ! Table symbol = user symbol
: 1056      1044 2       prev [sym$l_link] = .ptr [sym$l_link]; ! Delink it
: 1057      1045 2       RETURN deallocate (sym$e_fixedlen+.ptr[sym$b_symlen], .ptr); ! free VM
: 1058      1046 2
: 1059      1047 3
: 1060      1048 3
: 1061      1049 2 END;
: 1062      1050 2 [1]: RETURN false;           ! Table symbol > user symbol
: 1063      1051 2 TES;
: 1064      1052 2
: 1065      1053 2
: 1066      1054 2 RETURN false;           ! return symbol not found
: 1067      1055 2
: 1068      1056 1 END;

```

				.ENTRY	DELETE_SYMBOL, Save R2,R3,R4,R6,R7	
50	04	AC	00DC 00000	MOVL	TABLE, R0	1011
54	0000'CF40	DE	00002	MOVAL	SYMBOL HEADER[R0], PTR	1037
57	54	DD	0000C	MOVL	PTR, PREV	1038
56	08	AC	0000F	MOVL	NAMÉ DESC, R6	1043
54	64	DD	00013 1\$:	MOVL	(PTR), PTR	1040

08 BC	00	09 A4	08	28 13 00016	BEQL	3S		1042
			04	A4 9A 00018	MOVZBL	8(PTR), R0		
				50 2D 0001C	CMPCS	R0, 9(PTR), #0, @NAME_DESC, @4(R6)		
				B6 00023				
				19 1A 00025	BGTRU	3S		
				05 1E 00027	BGEQU	2S		
		57		54 D0 00029	MOVL	PTR, PREV		1045
				E5 11 0002C	BRB	1S		
		67		64 D0 0002E	2\$: MOVL	(PTR), (PREV)		1047
			08	54 DD 00031	PUSHL	PTR		1048
		7E		A4 9A 00033	MOVZBL	8(PTR), -(SP)		
		6E		09 C0 00037	ADDL2	#9, (SP)		
0000V	CF			02 FB 0003A	CALLS	#2, DEALLOCATE		
				04 0003F	RET			
				50 D4 00040	3\$: CLRL	R0		
				04 00042	RET			1056

; Routine Size: 67 bytes, Routine Base: \$CODE\$ + 0161

```

: 1070      1057 1 GLOBAL ROUTINE delete_symbols (table) =
: 1071      1058 1
: 1072      1059 1 --- This routine deallocates all symbols in a specified
: 1073      1060 1 symbol table.
: 1074      1061 1
: 1075      1062 1 Inputs:
: 1076      1063 1     table = Symbol table index (1-n)
: 1077      1064 1
: 1078      1065 1 Outputs:
: 1079      1066 1     None
: 1080      1067 1
: 1081      1068 1
: 1082      1069 1
: 1083      1070 1
: 1084      1071 1 --- BEGIN
: 1085      1072 1
: 1086      1073 2 LOCAL
: 1087      1074 2
: 1088      1075 2
: 1089      1076 2     ptr:      REF BBLOCK;           ! Address of current entry
: 1090      1077 2
: 1091      1078 2     ptr = .symbol_header [.table];       ! Start at first entry
: 1092      1079 2
: 1093      1080 2 WHILE .ptr NEQ 0           ! Until end of list,
: 1094      1081 2 DO
: 1095      1082 3     BEGIN
: 1096      1083 3 LOCAL next_entry;
: 1097      1084 3     next_entry = .ptr [sym$1_link];   ! Save pointer to next entry
: 1098      1085 3     deallocate(sym$C_fixedlen+.ptr [sym$B_symlen], .ptr); ! Deallocate entry
: 1099      1086 3     ptr = .next_entry;          ! Point to next entry in list
: 1100      1087 2 END;
: 1101      1088 2
: 1102      1089 2 symbol_header [.table] = 0;       ! Zero listhead
: 1103      1090 2
: 1104      1091 2 RETURN true;
: 1105      1092 2
: 1106      1093 1 END;

```

				.ENTRY	DELETE_SYMBOLS, Save R2,R3,R4	1057
				MOVL	TABLE, R2	1078
				MOVL	SYMBOL_HEADER[R2], PTR	1080
				BEGL	2\$	1084
				MOVL	(PTR), NEXT_ENTRY	1085
				PUSHL	PTR	
				MOVZBL	8(PTR), -(SP)	
				ADDL2	#9, (SP)	
				CALLS	#2, DEALLOCATE	
				MOVL	NEXT_ENTRY, PTR	
				BRB	1\$	
				CLRL	SYMBOL_HEADER[R2]	
				MOVL	#1, R0	
				RET		

1\$: 001C 000000
 10: 0000'CF42 AC D0 00002
 11: 16 13 0000C
 12: 63 D0 0000E
 13: 53 DD 00011
 14: 53 A3 9A 00013
 15: 09 C0 00017
 16: 02 FB 0001A
 17: 54 D0 0001F
 18: E8 11 00022
 19: 01 D0 00024
 20: 04 0002C

2\$: 0000V CF 08 000000
 21: 0000'CF42 D4 00024
 22: 01 D0 00029
 23: 04 0002C

SYMBOLS
V04-000

B 8
15-Sep-1984 23:52:01 14-Sep-1984 11:52:07 VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[ACC.SRC]SYMBOLS.B32;1 Page 36 (20)

; Routine Size: 45 bytes, Routine Base: \$CODE\$ + 01A4

```

: 1108   1094 1 GLOBAL ROUTINE allocate (bytes, address) =
: 1109   1095 1
: 1110   1096 1 ---  

: 1111   1097 1
: 1112   1098 1     Allocate dynamic storage and return the address.  

: 1113   1099 1     If an error occurs, the error is signaled.
: 1114   1100 1
: 1115   1101 1     Inputs:  

: 1116   1102 1
: 1117   1103 1     bytes = Number of bytes to allocate  

: 1118   1104 1     address = Longword to receive address of storage
: 1119   1105 1
: 1120   1106 1     Outputs:  

: 1121   1107 1
: 1122   1108 1     address = Address of storage
: 1123   1109 1 ---  

: 1124   1110 1
: 1125   1111 2 BEGIN
: 1126   1112 2
: 1127   1113 2 LOCAL
: 1128   1114 2     status;
: 1129   1115 2
: 1130   1116 2     status = lib$get_vm(bytes,,address);
: 1131   1117 2
: 1132   1118 2 IF NOT .status           ! if unsuccessful,
: 1133   1119 2 THEN                 ! then signal the error
: 1134   1120 2     SIGNAL(.status);  

: 1135   1121 2
: 1136   1122 2 RETURN .status;      ! return with status;
: 1137   1123 2
: 1138   1124 1 END:

```

		0004 00000	.ENTRY ALLOCATE, Save R2	: 1094
	08	AC DD 00002	PUSHL ADDRESS	1116
	04	AC 9F 00005	PUSHAB BYTES	
00000000G	00	02 FB 00008	CALLS #2, LIB\$GET_VM	
	52	50 D0 0000F	MOVL R0, STATUS	1118
	09	52 E8 00012	BLBS STATUS, 1\$	1120
00000000G	00	52 DD 00015	PUSHL STATUS	
	50	01 FB 00017	CALLS #1, LIB\$SIGNAL	1122
		52 D0 0001E 1\$: 04 00021	MOVL STATUS, R0	
			RET	1124

; Routine Size: 34 bytes, Routine Base: \$CODE\$ + 01D1

```

: 1140      1125 1 GLOBAL ROUTINE deallocate (bytes, address) =
: 1141      1126 1
: 1142      1127 1 ---  

: 1143      1128 1
: 1144      1129 1 Deallocate dynamic storage.  

: 1145      1130 1 If an error occurs, the error is signaled.  

: 1146      1131 1
: 1147      1132 1 Inputs:  

: 1148      1133 1
: 1149      1134 1     bytes = Number of bytes to deallocate  

: 1150      1135 1     address = Address of storage to deallocate  

: 1151      1136 1
: 1152      1137 1 Outputs:  

: 1153      1138 1
: 1154      1139 1     None  

: 1155      1140 1 ---  

: 1156      1141 1
: 1157      1142 2 BEGIN
: 1158      1143 2
: 1159      1144 2 LOCAL
: 1160      1145 2     status;
: 1161      1146 2
: 1162      1147 2 status = lib$free_vm(bytes,address);
: 1163      1148 2
: 1164      1149 2 IF NOT .status           ! if unsuccessful,
: 1165      1150 2 THEN                ! then signal the error
: 1166      1151 2     SIGNAL(.status);  

: 1167      1152 2
: 1168      1153 2 RETURN .status;       ! return with status;
: 1169      1154 2
: 1170      1155 1 END;

```

		0004 00000	.ENTRY	DEALLOCATE, Save R2	: 1125
	08	AC 9F 00002	PUSHAB	ADDRESS	1147
	04	AC 9F 00005	PUSHAB	BYTES	
00000000G	00	02 FB 00008	CALLS	#2, LIB\$FREE_VM	
	52	50 D0 0000F	MOVL	R0, STATUS	1149
	09	52 E8 00012	BLBS	STATUS, 1\$	1151
00000000G	00	52 DD 00015	PUSHL	STATUS	
	50	01 FB 00017	CALLS	#1, LIB\$SIGNAL	1153
		52 D0 0001E	MOVL	STATUS, R0	
		04 00021	1\$: RET		1155

: Routine Size: 34 bytes, Routine Base: \$CODE\$ + 01FF

: 1172 1156 1 END
: 1173 1157 0 ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
\$GLOBALS	256	NOVEC, WRT, RD, NOEXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)
\$CODES	533	NOVEC,NOWRT, RD, EXE,NOSHR, LCL, REL, CON,NOPIC,ALIGN(2)

Library Statistics

File	----- Symbols -----			Pages Mapped	Processing Time
	Total	Loaded	Percent		
_S255\$DUA28:[SYSLIB]STARLET.L32;1	9776	22	0	581	00:01.0

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LISS:SYMBOLS/OBJ=OBJ\$:SYMBOLS MSRC\$:SYMBOLS/UPDATE=(ENH\$:SYMBOLS)

Size: 533 code + 256 data bytes
Run Time: 00:19.7
Elapsed Time: 00:49.6
Lines/CPU Min: 3529
Lexemes/CPU-Min: 22581
Memory Used: 90 pages
Compilation Complete

Q002 AH-BT13A-SE
VAX/VMS V4.0

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